



## *RA Procedures*

Before play begins, all players should confirm that components are complete.

Depending upon the number of players, one tile from each “starting group” will be drawn by each player starting with the player in Seat One. After all players have a tile, they will collect the remaining tiles from that group and play will proceed normally.

Scores will be recorded on a provided scoresheet after each round. Each round will have its own scoresheet.

After scoring and recording Round 1, each player’s score will be announced and the scoresheet should be initialed by each player before being turned over and slid under the central board. After being announced once, this score will not be public knowledge for the remainder of the game.

After scoring and recording Round 2, each player’s score will be announced and the scoresheet should be initialed by each player before being turned over and slid under the central board. After being announced once, this score will not be public knowledge for the remainder of the game.

After Round 3 is scored and recorded on the Final Round scoresheet, the scores from the Rounds 1 and 2 scoresheets should be added to Round 3 totals. Each player should initial the Final scoresheet.

In the case of a tie, the tied player with the highest-numbered sun disk will win the game.

\*These procedures are designed to ensure fair play and minimize problems with the game state. They may be amended at any time by a WSBG tournament administrator.